

```
#include <unistd.h>
```

```
int      main(int argc, char *argv[])  
{  
    int   i;  
  
    i = -1;  
    if (argc > 1)  
    {  
        while (argv[argc - 1][++i])  
        {  
            write(1, &argv[argc - 1][i], 1);  
        }  
    }  
    write(1, "\n", 1);  
    return (0);  
}
```