

```
#include <unistd.h>
int main(int ac, char **av)
{
    int letter;
    int repeat;

    if (ac == 2)
    {
        letter = 0;
        while (av[1][letter])
        {
            repeat = 1;
            if (av[1][letter] >= 'a' && av[1][letter] <= 'z')
                repeat += av[1][letter] - 'a';
            else if (av[1][letter] >= 'A' && av[1][letter] <= 'Z')
                repeat += av[1][letter] - 'A';
            while (repeat)
            {
                write(1, &av[1][letter], 1);
                repeat--;
            }
            letter++;
        }
    }
    write(1, "\n", 1);
    return (0);
}
```