

```
#include <unistd.h>
```

```
int      main(int argc, char *argv[])
{
    int    i;
    int    letter;

    i = 0;
    if (argc == 2)
    {
        while (argv[1][i])
        {
            letter = 0;
            if (argv[1][i] >= 'A' && 'Z' >= argv[1][i])
            {
                letter = argv[1][i] - 63;
                while (--letter)
                    write(1, &argv[1][i], 1);
            }
            else if (argv[1][i] >= 'a' && 'z' >= argv[1][i])
            {
                letter = argv[1][i] - 95;
                while (--letter)
                    write(1, &argv[1][i], 1);
            }
            else
                write(1, &argv[1][i], 1);
            i += 1;
        }
    }
    write(1, "\n", 1);
    return (0);
}
```