

```
#include <unistd.h>
```

```
int      ft_putchar(char c)
{
    return (write(1, &c , 1));
}
```

```
void ft_rot_13(char *str)
{
    while (*str++)
    {
        if ('a' <= *(str - 1) && *(str - 1) <= 'z')
            ft_putchar(((*(str - 1) - 'a' + 13) % 26) + 'a');
        else if ('A' <= *(str - 1) && *(str - 1) <= 'Z')
            ft_putchar(((*(str - 1) - 'A' + 13) % 26) + 'A');
        else
            ft_putchar(*(str - 1));
    }
}
```

```
int  main(int ac, char *av[])
{
    if (ac == 2)
        ft_rot_13(av[1]);
    ft_putchar('\n');
    return (0);
}
```