

```
#include <unistd.h>
```

```
void ft_putchar(char c)
{
    write(1, &c, 1);
}
```

```
void alpha_mirror(char *str)
{
    int i;

    i = 0;
    while(str[i])
    {
        if (str[i] >= 'a' && str[i] <= 'z')
            ft_putchar('z' - (str[i] - 'a'));
        else if (str[i] >= 'A' && str[i] <= 'Z')
            ft_putchar('Z' - (str[i] - 'A'));
        else
            ft_putchar(str[i]);
        i++;
    }
}
```

```
int main(int argc, char **argv)
{
    if (argc == 2)
        alpha_mirror(argv[1]);
    write(1, "\n", 1);
    return (0);
}
```