

```
#include <unistd.h>
```

```
void wdmatch(char *s1, char *s2)
```

```
{  
    int len;  
    int i;  
  
    len = 0;  
    i = 0;  
    while (s1[len]  
           ++len;  
    while (*s2 && i < len  
           (*s2++ == s1[i]) ? ++i : 0;  
    if (i == len)  
        write(1, s1, len);  
}
```

```
int main(int ac, char **av)
```

```
{  
    if (ac == 3)  
        wdmatch(av[1], av[2]);  
    write(1, "\n", 1);  
    return (0);  
}
```