

```
#include <stdlib.h>
```

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int *ft_rrange(int start, int end)
{
    int *range;
    int i;
    int n;

    i = 0;
    if (start > end)
        return (ft_rrange(end, start));
    n = end - start + 1;
    range = (int *)malloc(sizeof(int) * n);
    if (range)
    {
        while (i < n)
        {
            range[i] = start;
            start++;
            i++;
        }
    }
    return (range);
}
```