

```
#include <stdio.h>
int *ft_rrange(int start, int end);
int main(void)
{
    int i = 0;
    int *prt;
    prt = ft_rrange(1, 3);
    while(i <= 2)
    {
        printf("%d ", prt[i]);
        i++;
    }
    printf("\n");
    i = 0;
    prt = ft_rrange(-1, 2);
    while(i <= 3)
    {
        printf("%d ", prt[i]);
        i++;
    }
    printf("\n");
    i = 0;
    prt = ft_rrange(0, 0);
    while(i <= 0)
    {
        printf("%d ", prt[i]);
        i++;
    }
    printf("\n");
    i = 0;
    prt = ft_rrange(0, -3);
    while(i <= 3)
    {
        printf("%d ", prt[i]);
        i++;
    }
    printf("\n");
    return (0);
}
```