

```
#include <unistd.h>
```

```
int main(int ac, char **av)
```

```
{
```

```
    int i;
```

```
    int j;
```

```
    j = 0;
```

```
    i = 0;
```

```
    if (ac == 3)
```

```
    {
```

```
        while (av[2][j] && av[1][i])
```

```
        {
```

```
            if (av[2][j] == av[1][i])
```

```
                i++;
```

```
            j++;
```

```
        }
```

```
        if (av[1][i] == '\0')
```

```
            write(1, "1", 1);
```

```
        else
```

```
            write(1, "0", 1);
```

```
    }
```

```
    write(1, "\n", 1);
```

```
    return (0);
```

```
}
```