

```
#include <unistd.h>

void hidenc(char *s1, char *s2)
{
    while (*s2)
        if (*s1 == *s2++)
            s1++;
    (*s1 == '\0') ? write(1, "1", 1) : write(1, "0", 1);
}

int main(int argc, char **argv)
{
    if (argc == 3)
        hidenc(argv[1], argv[2]);
    write(1, "\n", 1);
    return (0);
}
```