

```
#ifndef CHECK_MATE_H  
# define CHECK_MATE_H
```

```
# include <stdlib.h>  
# include <unistd.h>
```

```
int      ft_strlen(char *str);  
int      check_rook(char **tab, int i, int j);  
int      main(int argc, char *argv[]);  
int      check_pawn(char **tab, int i, int j);  
int      check_bishop(char **tab, int i, int j, int size);
```

```
#endif
```