```c
#include <unistd.h>

void    ft_putchar(char c)
{
        write(1, &c, 1);
}

void    ft_putstr(char *s)
{
        while (*s)
                ft_putchar(*s++);
}

void    ft_printhex(int n)
{
        int c;

        if (n >= 16)
                ft_printhex(n / 16);
        c = n % 16 + (n % 16 < 10 ? '0' : 'a' - 10);
        ft_putchar(c);
}

void    ft_printchars(unsigned char c)
{
        ft_putchar((c > 31 && c < 127) ? c : '.');
}

void    print_memory(const void *addr, size_t size)
{
        unsigned char *t = (unsigned char *)addr;
        size_t          i = 0;
        int                     col;
        size_t          tmp = 0;

        while (i < size)
        {
                col = -1;
                tmp = i;
                while (++col < 16)
                {
                        if (i < size)
                        {
                                if (t[i] < 16)
                                        ft_putchar('0');
                                ft_printhex(t[i]);
                        }
                        else
                                ft_putstr("  ");
                        ft_putchar((i++ & 1) << 6);
                }
                col = -1;
                i = tmp;
                while (++col < 16 && i < size)
                        ft_printchars(t[i++]);
                ft_putchar('\n');
        }
}
```