

```
#include <unistd.h>
```

```
void print_memory(const void *addr, size_t size);
```

```
int main(void)
```

```
{
```

```
    int tab[10] = {0, 23, 150, 255,  
                  12, 16, 21, 42};
```

```
    print_memory(tab, sizeof(tab));
```

```
    return (0);
```

```
}
```