

Regular absolute value and absolute value with reduced branching when assigned



```
abs(-7)//7  
abs(7)//7
```

```
void myabs(int x)  
{  
    int result;  
    ....  
  
    cout <<result;  
}
```

```
cout<<myabs(7) + myabs(-7)<<endl;//14
```

```
void myabs(int x)  
{  
    int result;  
    if (x >= 0) {  
        result = x;  
    }  
    else {  
        result = - x;  
    }  
    std::cout << result << std::endl;  
}
```

```
int myabs(int x)  
{  
    int result;  
    if (x >= 0) {  
        result = x;  
    }  
    else {  
        result = - x;  
    }  
    return result;  
}
```

```
int myabs(int x)  
{  
    int result;  
    result=(x >= 0) ? (x) : (-x);  
    return result;  
}  
  
int myabs(int x)  
{  
    return (x >= 0) ? (x) : (-x);  
}
```

```
int myabs(int x)  
{  
    int result;  
    if (x >= 0) {  
        cout<<x*x;  
        result = x;  
    }  
    else {  
        cout << "error";  
    }  
    return result;  
}
```