```
#include <iostream>
#include <cmath>
#include <map>
#include <cstdlib>
#include <deque>
#include <vector>

using namespace std;

deque<int> new_life;
deque<int> old_life;
deque<int> living;
deque<int> living_candidats;
deque<int> killing_candidats;
vector<int> life_pop;
vector<int> life_exp;
int roww,coll;
int **MM;
int *rr;

void print_matrix(int **M, int row, int col)
{
   for(int i=0;i<row;i++)
   {
      for(int u=0;u<col;u++)
      {
         if(M[i][u]==1)
         {
            cout<<"o"<<" ";
         }
         else
         {
            cout<<"_"<<" ";
         }
      }
      cout<<endl;
   }
   cout<<endl;
}
void print_ar(int *ar, int n)
{
   for(int i=0;i<n;i++)
   {
      cout<<ar[i]<<" ";
   }
   cout<<endl;
}
void print_vec(vector<int> vec)
```

```
{
    for(int i=0;i<vec.size();i++)
    {
        cout<<vec[i]<<" ";
    }
    cout<<endl;
}
void print_deq(deque<int> &mydeq)
{
    for(int i=0;i<mydeq.size();i++)
    {
        cout<<mydeq[i]<<" ";
    }
    //cout<<mydeq.size();
    //cout<<"mydeq";
    cout<<endl;
}
void print_deq_living(deque<int> &mydeq)
{
    for(int i=0;i<mydeq.size();i+=2)
    {
        cout<<mydeq[i]<<" "<<mydeq[i+1]<<"    ";
    }
    //cout<<mydeq.size();
    //cout<<"mydeq";
    cout<<endl;
}
int count_life_kolvo(int* ar, int length)
{
    int kolvo=0;
    for(int i=0;i<length;i++)
    {
        if(ar[i]==1)
        {
            kolvo++;
        }
    }
    return kolvo;
}
void coord_recalc(int direc, int sign)
{
    //direc 1  -> W
    //direc -1 -> N

    //sign 1 -> exp
    //sign -1 -> retraction
```

```
if(direc==1)
{
   for(int i=0;i<living.size();i+=2)
   {
      if(sign==1)
      {
         living[i+1]++;
      }
      else
      {
         living[i+1]--;
      }
   }
}
else
{
   for(int i=0;i<living.size();i+=2)
   {
      if(sign==1)
      {
         living[i]++;
      }
      else
      {
         living[i]--;
      }
   }
}

/*int t;
if(direc==1)
{
   for(int i=0;i<row;i++)
   {
      if(sign==1)
      {
         for(int u=col-1;u>0;u--)
         {
            if(M[i][u]==1)
            {
               t=M[i][u];
               M[i][u]=M[i][u+1];
               M[i][u+1]=t;
            }
         }
      }
      else
      {
```

```
            for(int u=0;u<col;u++)
            {
               if(M[i][u]==1)
               {
                  t=M[i][u];
                  M[i][u]=M[i][u-1];
                  M[i][u-1]=t;
               }
            }
         }
      }
   }
   else
   {
      for(int i=0;i<row;i++)
      {
         for(int u=col;u>0;u--)
         {
            if(M[i][u]==1)
            {
               if(sign==1)
               {

               }
            }
         }
      }
   }*/
}

int** expansion_S(int **M,int **r, int &row, int &col, int step, int exp_red, int fill_val)
{
   //print_matrix(M,row,col);
   if(exp_red>0)
   {
      M=(int**)realloc(M,(row+step)*sizeof(int*));
      //cout<<"test5.0"<<endl;
      //cout<<"*r="<<*r<<endl;
      //cout<<"row="<<row<<" col="<<col<<" step="<<step<<endl;
      (*r)=(int*)realloc((*r),(row*col+col*step)*sizeof(int));
      //cout<<"  *r1="<<*r<<endl;
      //cout<<"test5.1"<<endl;
      for(int i=0;i<row+step;i++)
      {
         M[i]=(*r)+i*col;
      }
      //cout<<"test5.2"<<endl;
```

```
        for(int i=row;i<row+step;i++)
        {
            for(int u=0;u<col;u++)
            {
                M[i][u]=fill_val;
            }
        }
        //cout<<"test5.3"<<endl;
        row=row+step;
    }
    else if(exp_red<0 && row-step>=0)
    {
        M=(int**)realloc(M,(row-step)*sizeof(int*));
        (*r)=(int*)realloc((*r),(row*col-col*step)*sizeof(int));

        for(int i=0;i<row-step;i++)
        {
            M[i]=(*r)+i*col;
        }
        row=row-step;
    }
    //print_matrix(M,row,col);
    return M;
}

/*void expansion_SS(int step, int exp_red, int fill_val)
{
    //print_matrix(MM,roww,coll);
    if(exp_red>0)
    {
        MM=(int**)realloc(MM,(roww+step)*sizeof(int*));
        //cout<<"test5.0"<<endl;
        //cout<<"row="<<roww<<" col="<<coll<<" step="<<step<<endl;
        rr=(int*)realloc(rr,(roww*coll+coll*step)*sizeof(int));
        //cout<<"test5.1"<<endl;
        for(int i=0;i<roww+step;i++)
        {
            MM[i]=rr+i*coll;
        }
        //cout<<"test5.2"<<endl;

        for(int i=roww;i<roww+step;i++)
        {
            for(int u=0;u<coll;u++)
            {
                MM[i][u]=fill_val;
            }
        }
```

```
        //cout<<"test5.3"<<endl;
        roww=roww+step;
    }
    else if(exp_red<0 && roww-step>=0)
    {
        MM=(int**)realloc(MM,(roww-step)*sizeof(int*));
        rr=(int*)realloc(rr,(roww*coll-coll*step)*sizeof(int));

        for(int i=0;i<roww-step;i++)
        {
            MM[i]=rr+i*coll;
        }
        roww=roww-step;
    }
    //print_matrix(MM,roww,coll);
}*/

int** expansion_N(int **M,int **r, int &row, int &col, int step, int exp_red, int fill_val)
{
    int t;
    if(exp_red>0)
    {
        M=(int**)realloc(M,(row+step)*sizeof(int*));
        (*r)=(int*)realloc((*r),(row*col+col*step)*sizeof(int));

        for(int i=0;i<row+step;i++)
        {
            M[i]=(*r)+i*col;
        }

        for(int i=row;i<row+step;i++)
        {
            for(int u=0;u<col;u++)
            {
                M[i][u]=fill_val;
            }
        }
        for(int i=(row+step)*col-col*step;i<(row+step)*col;i++)
        {
            for(int u=i;u>0;u--)
            {
                t=(*r)[u];
                (*r)[u]=(*r)[u-1];
                (*r)[u-1]=t;
            }
        }
        row=row+step;
    }
```

```
    else if(exp_red<0 && row-step>=0)
    {
        for(int i=col*step;i>0;i--)
        {
            for(int u=i;u<col*row-1;u++)
            {
                t=(*r)[u];
                (*r)[u]=(*r)[u+1];
                (*r)[u+1]=t;
            }
        }

        M=(int**)realloc(M,(row-step)*sizeof(int*));
        (*r)=(int*)realloc((*r),(row*col-col*step)*sizeof(int));

        for(int i=0;i<row-step;i++)
        {
            M[i]=(*r)+i*col;
        }
        row=row-step;
    }
    //print_matrix(M,row,col);
    return M;
}

int** expansion_E(int **M,int **r, int &row, int &col, int step, int exp_red, int fill_val)
{
    int t;
    if(exp_red>0)
    {
        (*r)=(int*)realloc((*r),((col+step)*row)*sizeof(int));

        for(int i=0;i<row;i++)
        {
            M[i]=(*r)+i*(col+step);
        }
        for(int i=col*row;i<(col+step)*row;i++)
        {
            (*r)[i]=fill_val;
        }
        for(int i=0;i<row;i++)
        {
            for(int u=0;u<step;u++)
            {
                for(int j=col*row+u+i*step;j>(col+step)*(i+1)-step+u;j--)
                {
                    t=(*r)[j];
                    (*r)[j]=(*r)[j-1];
```

```
                (*r)[j-1]=t;
            }
        }
    }
    col=col+step;
}
else if(exp_red<0 && col-step>=0)
{
    for(int i=row-1;i>0;i--)
    {
        for(int u=0;u<step;u++)
        {
            for(int j=i*col-1-u;j<row*col-1;j++)
            {
                t=(*r)[j];
                (*r)[j]=(*r)[j+1];
                (*r)[j+1]=t;
            }
            //print_matrix(M, row, col);
        }
    }
    (*r)=(int*)realloc((*r),((col-step)*row)*sizeof(int));
    for(int i=0;i<row;i++)
    {
        M[i]=(*r)+i*(col-step);
    }
    col=col-step;
}
return M;
}

int** expansion_W(int **M,int **r, int &row, int &col, int step, int exp_red, int fill_val)
{
    int t;
    if(exp_red>0)
    {
        (*r)=(int*)realloc((*r),((col+step)*row)*sizeof(int));

        for(int i=0;i<row;i++)
        {
            M[i]=(*r)+i*(col+step);
        }
        for(int i=col*row;i<(col+step)*row;i++)
        {
            (*r)[i]=fill_val;
        }
        for(int i=0;i<row;i++)
        {
```

```
            for(int u=0;u<step;u++)
            {
                for(int j=col*row+u+i*step;j>(col+step)*(i)+u;j--)
                {
                    t=(*r)[j];
                    (*r)[j]=(*r)[j-1];
                    (*r)[j-1]=t;
                }
            }
        }
        col=col+step;
    }
    else if(exp_red<0 && col-step>=0)
    {
        for(int i=row;i>0;i--)
        {
            for(int u=0;u<step;u++)
            {
                for(int j=i*col-col+u;j<row*col-1;j++)
                {
                    t=(*r)[j];
                    (*r)[j]=(*r)[j+1];
                    (*r)[j+1]=t;
                }
                //print_matrix(M, row, col);
            }
        }
        (*r)=(int*)realloc((*r),((col-step)*row)*sizeof(int));
        for(int i=0;i<row;i++)
        {
            M[i]=(*r)+i*(col-step);
        }
        col=col-step;
    }
    return M;
}

void fill_matrix(int** M, int row, int col, int* ar)
{
    int j=0,flag;
    int first,second;
    for(int i=0;i<row;i++)
    {
        M[i][0]=0;
        M[0][i]=0;
        M[i][row-1]=0;
        M[row-1][i]=0;
    }
```

```
    for(int i=1;i<row-1;i++)
    {
        for(int u=1;u<col-1;u++)
        {
            M[i][u]=ar[j];
            if(ar[j]==1)
            {
                //living.push_back(i);
                //living.push_back(u);
                for(int x=i-1;x<=i+1;x++)
                {
                    for(int y=u-1;y<=u+1;y++)
                    {
                        // need to push_back unique x and y
                        flag=0;
                        //cout<<"x="<<x<<" y="<<y<<endl;
                        for(int k=0;k<living.size();k+=2)
                        {
                            first=living[k];
                            second=living[k+1];
                            if(first==x && second==y)
                            {
                                flag=1;
                                break;
                            }
                        }
                        if(flag==0)
                        {
                            living.push_back(x);
                            living.push_back(y);
                            //print_deq(living);
                        }
                    }
                }
            }
            j++;
        }
    }
    //print_deq(living);
}

void life(int &life_kolvo)
{
    int first,second,alive_sosed,flag;
    int first_new,second_new;
    //deque<int> new_life;
    //deque<int> old_life;
    //print_deq_living(living);
```

```
    //cout<<"test1"<<endl;
    for(int k=0;k<living.size();k+=2)
    {
        first=living[k];
        second=living[k+1];
        alive_sosed=0;
        for(int i=first-1;i<=first+1;i++)
        {
            for(int u=second-1;u<=second+1;u++)
            {
                //i==first && u==second
                if(i!=first || u!=second)
                {
                    //M[i][u] does not exist = dead
                    if(i<0 || i>=roww || u<0 || u>=coll)
                    {

                    }
                    //M[i][u] exists but dead
                    else if(MM[i][u]==0)
                    {

                    }
                    //M[i][u] exists and alive
                    else if(MM[i][u]==1)
                    {
                        alive_sosed++;
                    }
                }
            }
        }

        //cout<<"test2 "<<k<<endl;
        //creation of life
        //cout<<"cell = "<<first<<" "<<second<<" MM="<<MM[first][second]<<" sosedi =
"<<alive_sosed<<endl;
        //cout<<"test2 "<<k<<endl;
        if(alive_sosed==3 && MM[first][second]==0)
        {
            //cout<<"here to resurrect "<<first<<" "<<second<<endl;
            //cout<<"test2.2"<<endl;
            new_life.push_back(first);
            new_life.push_back(second);
            for(int x=first-1;x<=first+1;x++)
            {
                for(int y=second-1;y<=second+1;y++)
                {
                    flag=0;
```

```
                for(int k=0;k<living.size();k+=2)
                {
                    first_new=living[k];
                    second_new=living[k+1];
                    if(first_new==x && second_new==y)
                    {
                        flag=1;
                        break;
                    }
                }
                if(flag==0)
                {
                    living_candidats.push_back(x);
                    living_candidats.push_back(y);
                }
            }
        }

    }
    else if(MM[first][second]==1 && (alive_sosed>3 || alive_sosed<2))
    {
        //cout<<"here to kill "<<first<<" "<<second<<endl;
        //cout<<"test2.3"<<endl;
        old_life.push_back(first);
        //print_deq(old_life);
        old_life.push_back(second);
        if(alive_sosed==0)
        {
            killing_candidats.push_back(k);
        }

        //cout<<"*here to kill "<<first<<" "<<second<<endl;
    }
    else if(MM[first][second]==0 && alive_sosed==0)
    {
        //cout<<"test2.4"<<endl;
        killing_candidats.push_back(k);

    }
}
//cout<<"test3"<<endl;
//correcting living
//cout<<"living"<<endl;
//print_deq(living);
//print_deq(new_life);
//print_deq(old_life);
//cout<<"living_candidats"<<endl;
//print_deq(living_candidats);
```

```
//cout<<"killing_candidats"<<endl;
//print_deq(killing_candidats);
for(int i=0;i<living_candidats.size();i+=2)
{
   living.push_back(living_candidats[i]);
   living.push_back(living_candidats[i+1]);
}
//cout<<"test4"<<endl;
for(int i=killing_candidats.size()-1;i>=0;i--)
{
   living.erase(living.begin()+killing_candidats[i]);
   living.erase(living.begin()+killing_candidats[i]);
}
//cout<<"test5"<<endl;

//killing and resurrection
//cout<<"living"<<endl;
//print_deq(living);
//cout<<"new_life"<<endl;
//print_deq(new_life);
//cout<<"old_life"<<endl;
//print_deq(old_life);
for(int k=0;k<new_life.size();k+=2)
{
   /*if(flag1==0)
   {
      max_x=new_life[0];
      max_y=new_life[1];
      min_x=new_life[0];
      min_y=new_life[1];
      flag1=1;
   }*/
   first=new_life[k];
   second=new_life[k+1];
   MM[first][second]=1;
   /*if(max_x<first)
   {
      max_x=first;
   }
   if(min_x>first)
   {
      min_x=first;
   }
   if(max_y<second)
   {
      max_y=second;
   }
   if(min_y>second)
```

```
    {
        min_y=second;
    }*/
}
//cout<<"test6"<<endl;
for(int k=0;k<old_life.size();k+=2)
{
    first=old_life[k];
    second=old_life[k+1];
    MM[first][second]=0;
}
//cout<<"test7"<<endl;
int max_x,max_y,min_x,min_y;
int flag1=0;
for(int i=0;i<roww && flag1==0;i++)
{
    for(int u=0;u<coll && flag1==0;u++)
    {
        if(MM[i][u]==1 && flag1==0)
        {
            min_x=i;
            flag1=1;
        }
    }
}
flag1=0;
for(int i=roww-1;i>=0 && flag1==0;i--)
{
    for(int u=coll-1;u>=0 && flag1==0;u--)
    {
        if(MM[i][u]==1 && flag1==0)
        {
            max_x=i;
            flag1=1;
        }
    }
}
flag1=0;
for(int i=coll-1;i>=0 && flag1==0;i--)
{
    for(int u=roww-1;u>=0 && flag1==0;u--)
    {
        if(MM[u][i]==1 && flag1==0)
        {
            max_y=i;
            flag1=1;
        }
    }
```

```
    }
    flag1=0;
    for(int i=0;i<coll && flag1==0;i++)
    {
        for(int u=0;u<roww && flag1==0;u++)
        {
            if(MM[u][i]==1 && flag1==0)
            {
                min_y=i;
                flag1=1;
            }
        }
    }
    //cout<<"test8"<<endl;

    //print_matrix(MM,roww,coll);
    //-----------------------------------
    //cout<<"-------------"<<endl;
    //print_deq_living(living);
    //cout<<"-------------"<<endl;
    if(flag1==1)
    {
        //cout<<"()()()()()()()coll="<<coll<<" roww="<<roww<<" max_x="<<max_x<<"
min_x="<<min_x<<" max_y="<<max_y<<" min_y="<<min_y<<endl;
        //expand M to new life
        if(max_y==coll-1)
        {
            MM=expansion_E(MM,&rr,roww,coll,1,1,0);
            life_exp.push_back(1);
        }
        else
        {
            life_exp.push_back(0);
        }
        if(min_y==0)
        {
            MM=expansion_W(MM,&rr,roww,coll,1,1,0);
            coord_recalc(1,1);
            max_y++;
            min_y++;
            life_exp.push_back(1);
        }
        else
        {
            life_exp.push_back(0);
        }
        if(max_x==roww-1)
        {
```

```
            //cout<<"-------------coll="<<coll<<" roww="<<roww<<" max_x="<<max_x<<endl;
            MM=expansion_S(MM,&rr,roww,coll,1,1,0);
            life_exp.push_back(1);
        }
        else
        {
            life_exp.push_back(0);
        }
        if(min_x==0)
        {
            //cout<<"++++++++++++coll="<<coll<<" roww="<<roww<<"
max_x="<<max_x<<endl;
            MM=expansion_N(MM,&rr,roww,coll,1,1,0);
            coord_recalc(-1,1);
            max_x++;
            min_x++;
            life_exp.push_back(1);
        }
        else
        {
            life_exp.push_back(0);
        }
        //cout<<"after"<<endl;
        //print_matrix(MM,roww,coll);
    //-------------------------------------
        //compression of M with empty columns and rows on edges
        if(max_y<=coll-3)
        {
            //cout<<"test7"<<endl;
            MM=expansion_E(MM,&rr,roww,coll,coll-3-max_y+1,-1,0);
            life_exp.push_back((coll-3-max_y+1)*(-1));
        }
        else
        {
            life_exp.push_back(0);
        }
        if(min_y>=2)
        {
            MM=expansion_W(MM,&rr,roww,coll,min_y-2+1,-1,0);
            coord_recalc(1,-1);
            max_y--;
            min_y--;
            life_exp.push_back((min_y-2+1)*(-1));
        }
        else
        {
            life_exp.push_back(0);
        }
```

```
        if(max_x<=roww-3)
        {
            //cout<<"coll="<<coll<<" roww="<<roww<<" max_x="<<max_x<<endl;
            MM=expansion_S(MM,&rr,roww,coll,roww-3-max_x+1,-1,0);
            life_exp.push_back((roww-3-max_x+1)*(-1));
        }
        else
        {
            life_exp.push_back(0);
        }
        if(min_x>=2)
        {
            MM=expansion_N(MM,&rr,roww,coll,min_x-2+1,-1,0);
            coord_recalc(-1,-1);
            max_x--;
            min_x--;
            life_exp.push_back((min_x-2+1)*(-1));
        }
        else
        {
            life_exp.push_back(0);
        }
    }
    //cout<<"++++++++++"<<endl;
    //print_deq_living(living);
    for(int i=0;i<living.size();i+=2)
    {
        first=living[i];
        second=living[i+1];
        if(first<0 || second<0 || first>=roww || second>=coll)
        {
            living.erase(living.begin()+i);
            living.erase(living.begin()+i);
            i-=2;
        }
    }
    //cout<<"++++++++++"<<endl;
    //print_deq_living(living);
    cout<<"new="<<new_life.size()/2<<" old="<<old_life.size()/2<<"
life_kolvo="<<life_kolvo<<endl;
    //print_deq(old_life);
    life_kolvo+=new_life.size()/2-old_life.size()/2;
}
void create_memory(int n)
{
    free(MM);
    free(rr);
    roww=sqrt(n)+2;
```

```
    coll=sqrt(n)+2;
    MM=(int**)calloc(roww,sizeof(int*));
    rr=(int*)calloc(roww*coll,sizeof(int));
    //MM=new int*[roww];
    //rr=new int[roww*coll];
    //cout<<"rr="<<rr<<endl;
    for(int i=0;i<roww;i++)
    {
        MM[i]=rr+i*coll;
    }
    for(int i=0;i<roww;i++)
    {
        for(int u=0;u<coll;u++)
        {
            MM[i][u]=0;
        }
    }
}
int life_proverka()
{
    int stop=0;
    vector<int> simptom_vec;
    simptom_vec.insert(simptom_vec.end(), {0,0});
    // 0- in progress
    // 1- found
    // -1- not found

    //10 consecutive
        int counter=1;
    //period
        int temp=life_pop[life_pop.size()-1];
        int flag;
        int flag_dif=-1;
        vector<int> hvost;

    for(int i=life_pop.size()-1;i>=0;i--)
    {
        //10 consecutive
            if(counter==10)
            {
                simptom_vec[0]=1;
            }
            if(life_pop[i]==life_pop[i-1] && simptom_vec[0]==0)
            {
                counter++;
            }
            else if(simptom_vec[0]!=1)
            {
```

```
        simptom_vec[0]=-1;
    }
//-------------------
//period
    if(i!=life_pop.size()-1 && life_pop[i]==temp && simptom_vec[1]==0)
    {
        //cout<<"life_pop"<<endl;
        //print_vec(life_pop);
        //cout<<"hvost"<<endl;
        //print_vec(hvost);
        //cout<<"life_pop[i]= "<<life_pop[i-(life_pop.size()-2-i)]<<endl;
        flag=0;
        //cout<<"---------- hvost[...]"<<endl;
        for(int u=i-(life_pop.size()-2-i);u<i;u++)
        {
            //cout<<hvost[hvost.size()-(u-(i-(life_pop.size()-2-i)))-1]<<" ";
            if(life_pop[u]!=hvost[hvost.size()-(u-(i-(life_pop.size()-2-i)))-1])
            {
                hvost.push_back(life_pop[i]);
                if(hvost.size()>life_pop.size()/2)
                {
                    simptom_vec[1]=-1;
                }
                flag=1;
                break;
            }
        }
        //cout<<endl<<"----------"<<endl;
        if(flag==0 && flag_dif==-2)
        {
            simptom_vec[1]=1;
        }
    }
    else
    {
        if(flag_dif==-1)
        {
            flag_dif=life_pop[i];
        }
        else if(flag_dif!=life_pop[i])
        {
            flag_dif=-2;
        }
        hvost.push_back(life_pop[i]);
    }
//------------
//big
```

```
    }
    for(int i=0;i<simptom_vec.size();i++)
    {
        if(simptom_vec[i]==1)
        {
            stop=1;
            break;
        }
    }
    return stop;
}

void ar_create(int n)
{
    create_memory(n);

    //-------------------------------------
    int life_kolvo;
    int* ar=(int*)calloc(n,sizeof(int));
    int ar_temp[9]={0, 0, 1, 0, 1, 0, 1, 1, 1};
    //int* ar=new int(n);
    int flag=0;
    for(int i=0;i<n;i++)
    {
        ar[i]=0;
    }
    int counter=0;
    int w;
    while(flag==0)
    {
        flag=1;
        print_ar(ar,n);
        living.clear();

        cout<<"-------------------------------------------"<<endl;
        cout<<"-----"<<counter<<"-----"<<endl;
        //if(counter>0 && counter<5)
        //{
        fill_matrix(MM,roww,coll,ar);
        print_matrix(MM,roww,coll);
        life_kolvo=count_life_kolvo(ar,n);
        w=0;
        int stop;
        while(w<30)
        {
            life(life_kolvo);
            cout<<"phase"<<endl;
            print_matrix(MM,roww,coll);
```

```
            life_pop.push_back(life_kolvo);
            new_life.clear();
            old_life.clear();
            living_candidats.clear();
            killing_candidats.clear();
            cout<<"life_kolvo="<<life_kolvo<<endl;
            if(life_kolvo<=0)
            {
                break;
            }
            stop=life_proverka();
            if(stop==1)
            {
                break;
            }
            w++;
        }
        print_vec(life_exp);
        print_vec(life_pop);
        cout<<"stop="<<stop<<" length="<<life_pop.size()<<endl;
        cout<<"final"<<endl;
        print_matrix(MM,roww,coll);
        life_exp.clear();
        life_pop.clear();
        create_memory(n);
        //}
        for(int i=n-1;i>=0;i--)
        {
            if(ar[i]==0)
            {
                ar[i]=1;
                for(int u=i+1;u<n;u++)
                {
                    ar[u]=0;
                }
                flag=0;
                break;
            }
        }

        counter++;
    }
}

void experiment_expen()
{
    /*row=3;
    col=5;
```

```
MM=new int*[row];
rr=new int[row*col];
for(int i=0;i<row;i++)
{
   MM[i]=rr+i*col;
}
for(int i=0;i<row;i++)
{
   for(int u=0;u<col;u++)
   {
      MM[i][u]=0;
   }
}*/
/*M=expansion_S(M,&r,row,col,6,1,4);
print_matrix(M,row,col);
M=expansion_S(M,&r,row,col,2,1,5);
print_matrix(M,row,col);
M=expansion_S(M,&r,row,col,2,1,9);
print_matrix(M,row,col);*/

//M=expansion_N(M,&r,row,col,4,1,7);
//print_matrix(M,row,col);
//M=expansion_N(M,&r,row,col,2,-1,7);
//print_matrix(M,row,col);


/*M=expansion_E(M,&r,row,col,3,1,1);
print_matrix(M,row,col);
M=expansion_E(M,&r,row,col,2,1,2);
print_matrix(M,row,col);
M=expansion_E(M,&r,row,col,2,1,3);
print_matrix(M,row,col);
M=expansion_E(M,&r,row,col,3,-1,1);
print_matrix(M,row,col);*/


/*MM=expansion_W(MM,&rr,row,col,6,1,6);
print_matrix(MM,row,col);

MM=expansion_W(MM,&rr,row,col,3,-1,4);
print_matrix(MM,row,col);*/

//life_pop.push_back();
//life_pop.insert(life_pop.end(), {19,19,49,59,29,39,49,59,59,29,39,49,59});
//life_pop.insert(life_pop.end(), {19,19,49,59,29,39,59,29,39,49,59});
//life_pop.insert(life_pop.end(), {19,19,49,59,29,39,49,59,59,29,39,49,59});
//life_pop.insert(life_pop.end(), {19,0,0,0,0,0,0,0,0,1,1});
print_vec(life_pop);
```

```
    //{1,1,4,5,2,3,4,5,5,2,3,4,5};
    int stop=life_proverka();
    cout<<endl<<stop<<endl;
}
//0 0 1 0 1 0 1 1 1
int main()
{
    //life();
    ar_create(9);
    //experiment_expen();
    return 0;
}
```